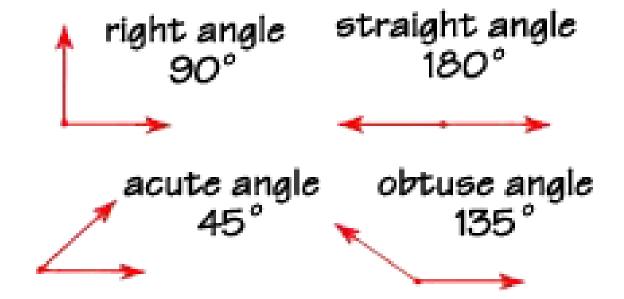
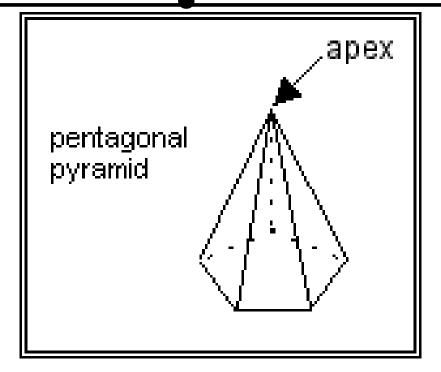
angle



A figure that is formed by two rays or two line segments with a common endpoint.



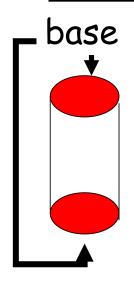
apex

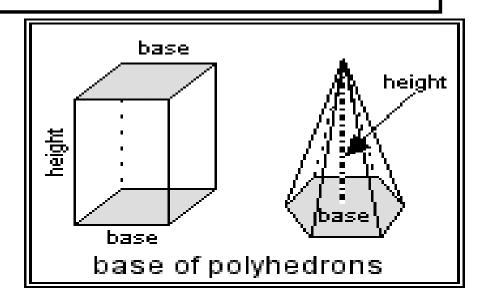


In a pyramid or cone, the vertex that is opposite the base.



base

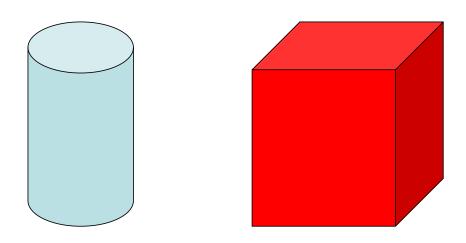




- 1. Any side of a polygon, usually used, along with the altitude perpendicular to it, for computing area.
- 2. The flat face of faces that define the shape when classifying polyhedrons.



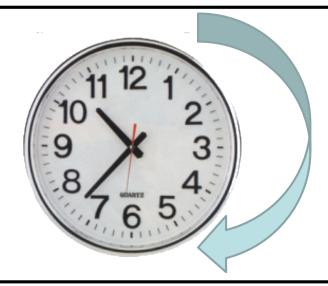
base of 3-dimensional figure



One face or a pair of faces on the figure. The height is the length of a line segment drawn perpendicular to a base of the figure that extends from the base to the opposite face or vertex.



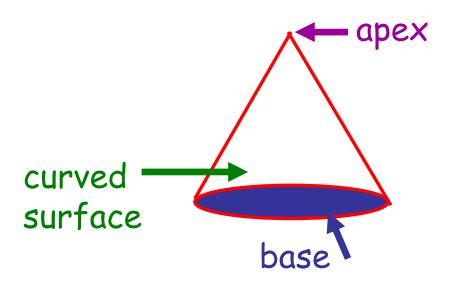
clockwise



The direction the hands move on a clock (to the right).



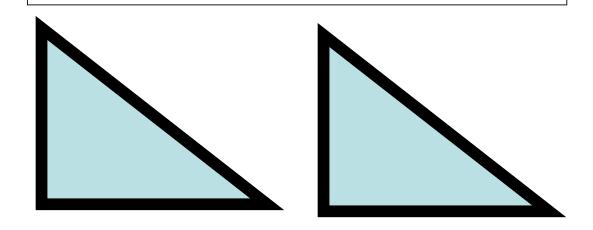
cone



A 3-dimensional shape having a circular base, a curved surface, and one vertex, called the apex.



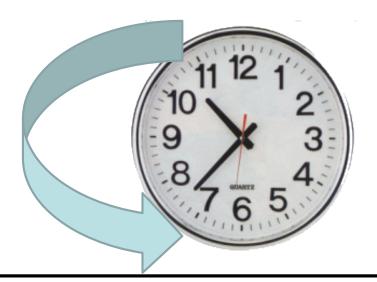
congruent



Two figures that are identical—the same size and shape.



counterclockwise



The opposite direction the hands move on a clock (to the left).



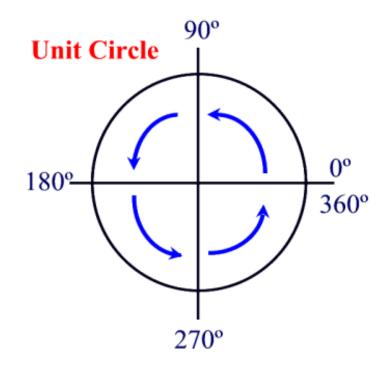
cylinder



A 3-dimensional shape having a curved surface and parallel circular or elliptical bases that are the same size.



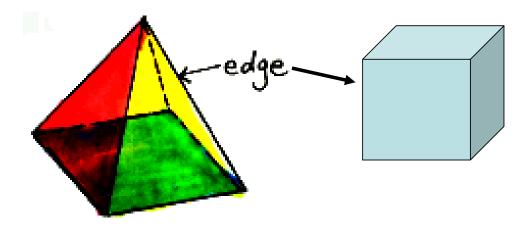
degree (°)



A unit of measure for angles; based on dividing a circle into 360 equal parts.



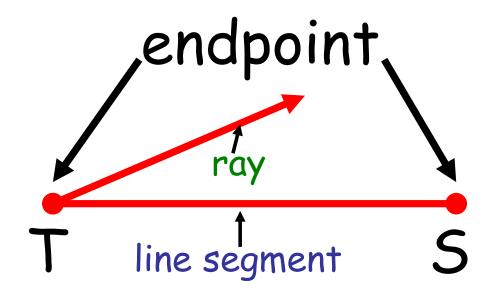
edge



A line segment where two faces of a polyhedron meet.



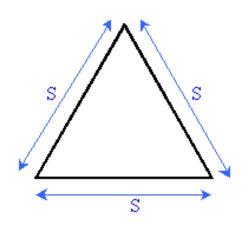
endpoint

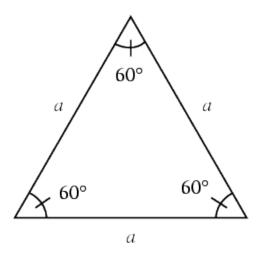


The point at the end of a line segment or ray.



equilateral triangle

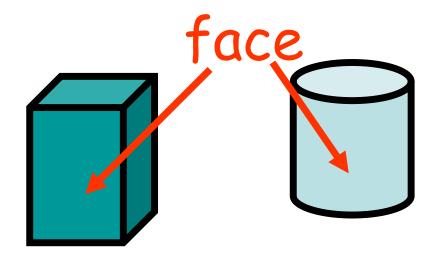




A polygon in which all sides are the same length.



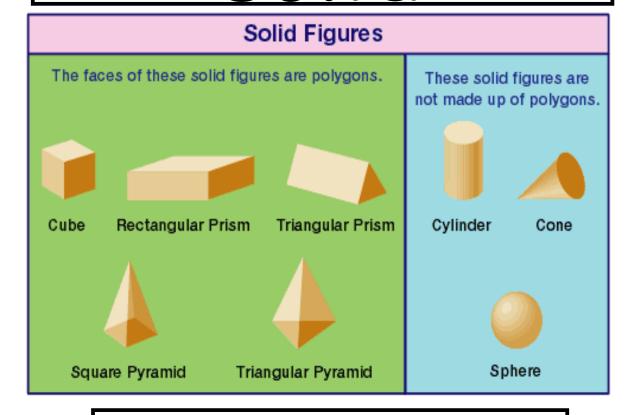
face



A flat surface that bounds a 3-dimensional shape.



geometric solid



A 3-dimensional shape bounded by surfaces.



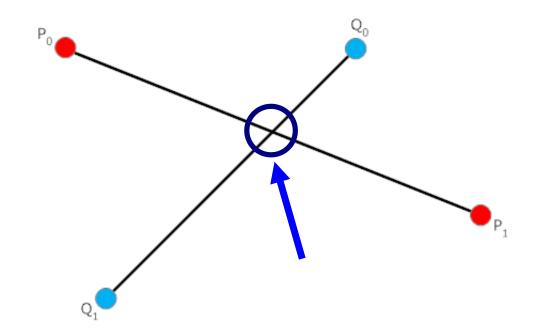
geometry



The study of spatial objects and their properties and relationships.



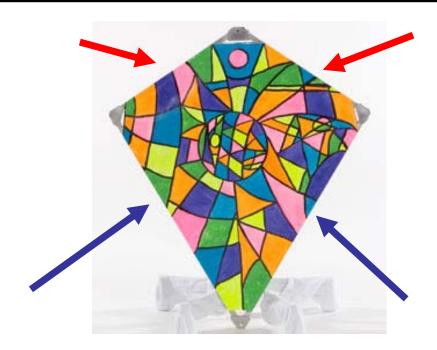
intersect



To meet (at a point, line, and so on).

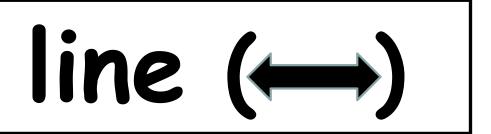


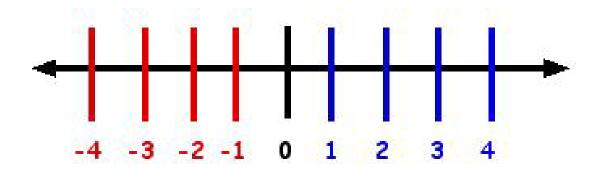
kite



A quadrilateral with two pairs of adjacent sides that are the same length.



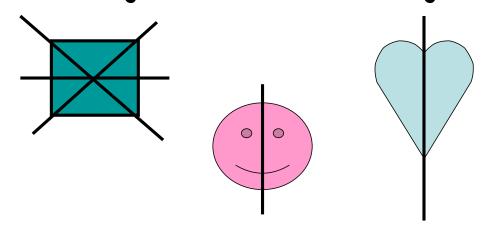




A straight path that extends infinitely in opposite directions.

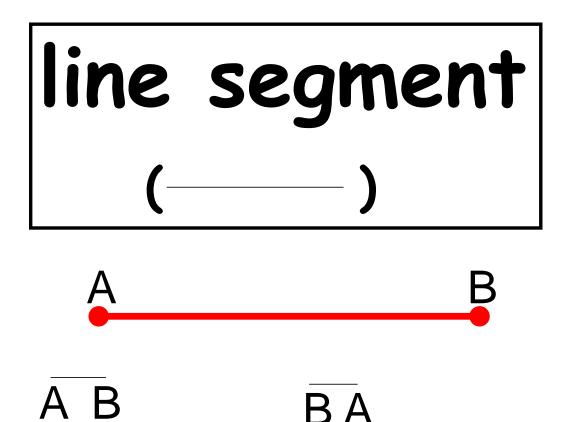


line of symmetry



A line that divides a figure into two halves that are mirror images.





A straight path joining two points called endpoints of the line segment.



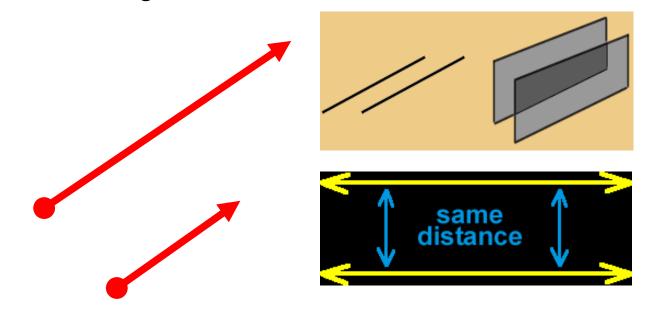
mirror image



A figure that has the same size and shape, but in opposite directions.



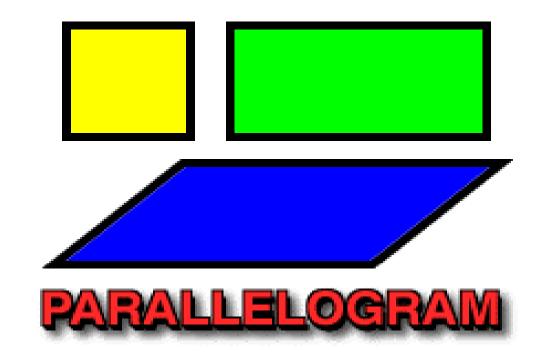
parallel



Lines, rays, line segments, or planes that are equal distance at all points, no matter how far; never meeting.



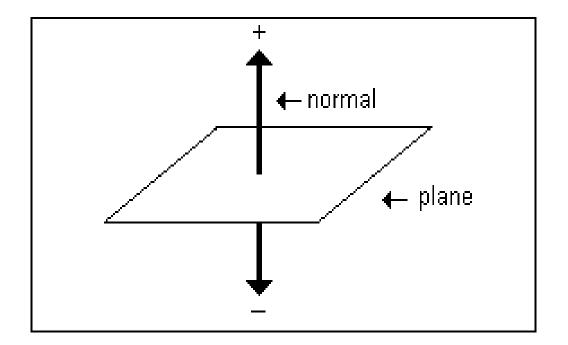
parallelogram



A quadrilateral that has two pairs of parallel sides and opposite sides that are congruent.



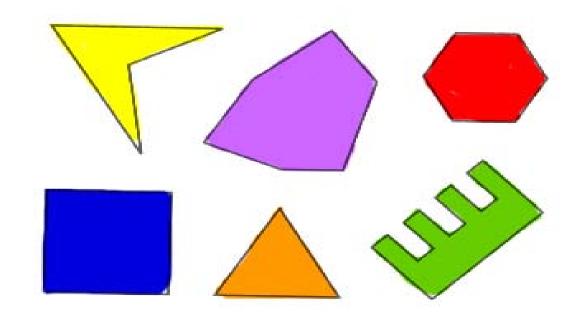
plane



A flat surface that extends forever.



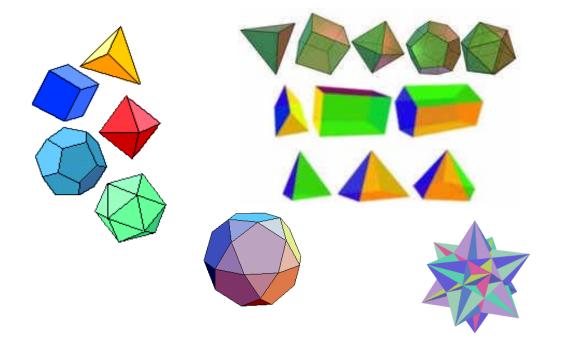
polygon



A closed plane figure formed by three or more line segments that meet only at their end points.



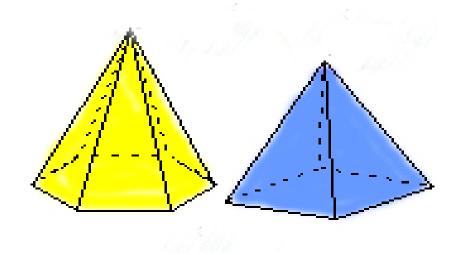
polyhedron



A closed 3-dimensional shape, all of whose surfaces (faces) are flat.



pyramid

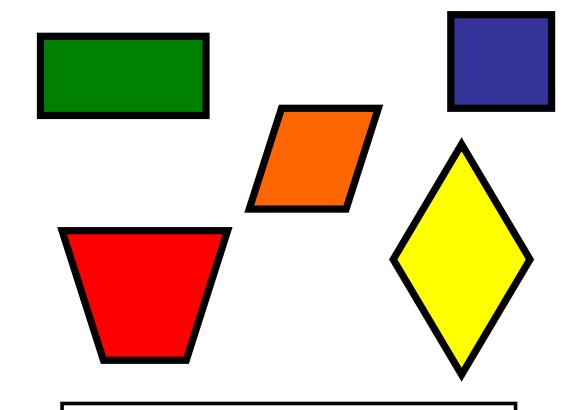


A polyhedron

(3-dimensional shape) in which one face (base) is a polygon and the other faces are triangles with a common vertex (apex).

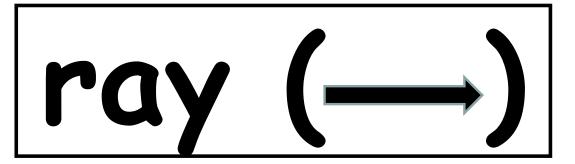


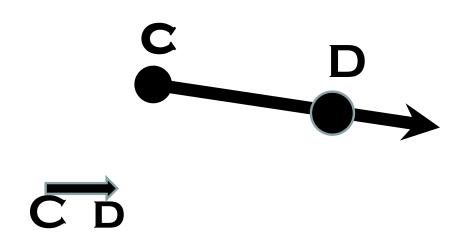
quadrangle



A 4-sided polygon.



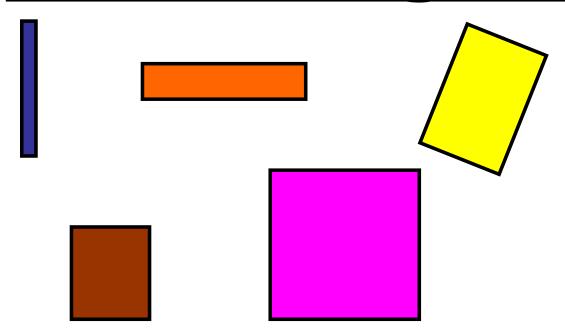




A straight path that extends infinitely from a point called its endpoint.



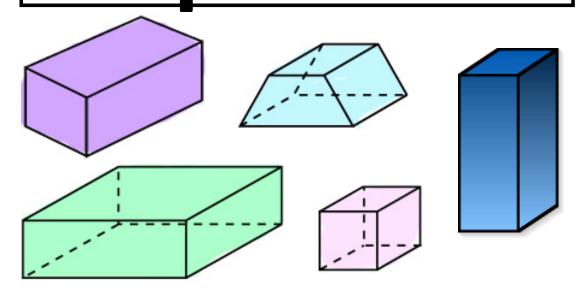
rectangle



A parallelogram whose angles are all right angles.

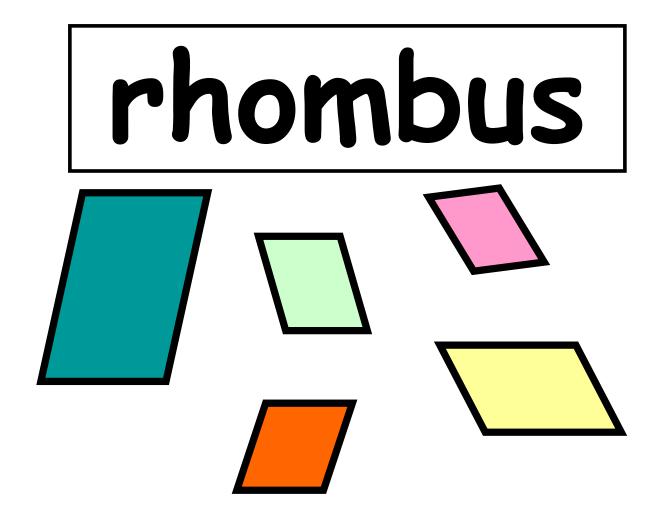


rectangular prism



A prism whose bases are rectangles.

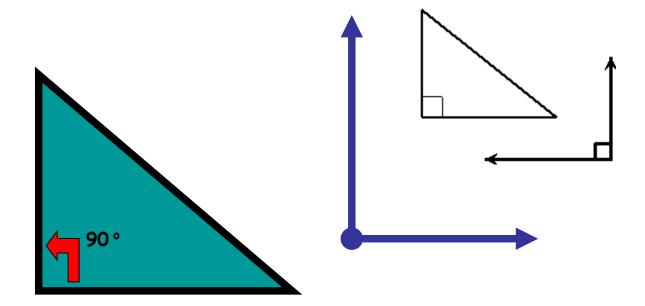




A parallelogram with sides that are all the same length.



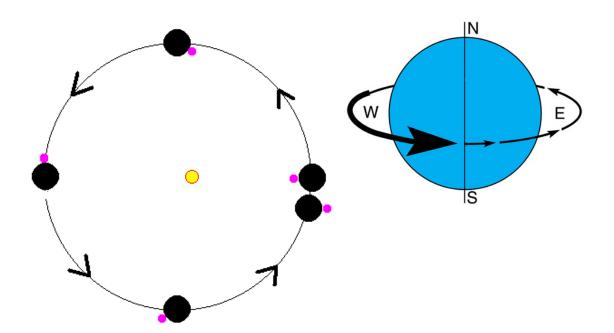
right angle



A square corner; a 90° angle.



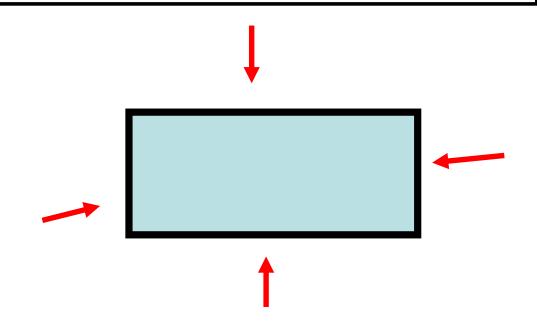
rotation



A turn around a center point or axis.



side



Any line segment that makes up a polygon.



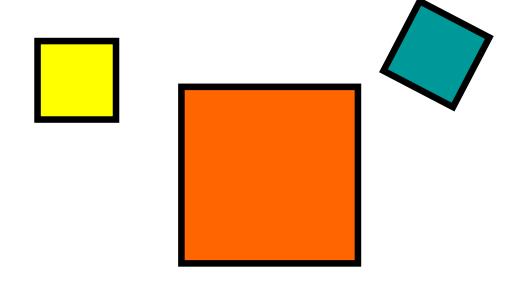
sphere



A 3-dimensional shape whose curved surface is a given distance from its center point.



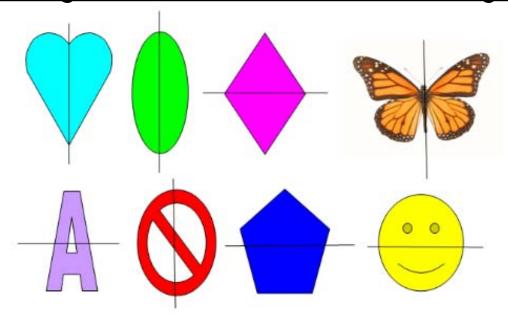
square



A rectangle whose sides are all the same length.



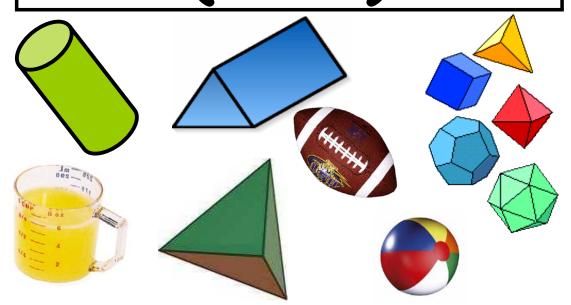
symmetry



The property of exact balance in a figure; having the same size and shape across a dividing line.



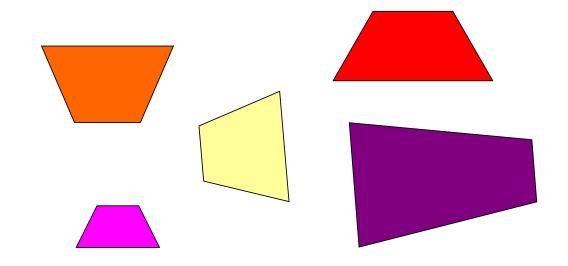
3-dimensional (3-D)



Objects with thickness, length and width.



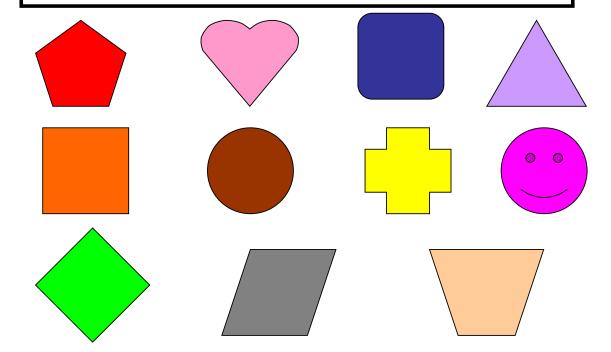
trapezoid



A quadrilateral that has one pair of parallel sides. No two sides need to be the same length.

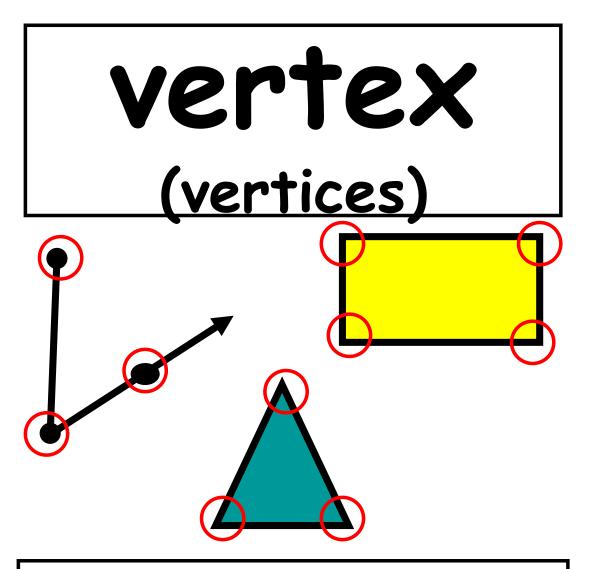


2-dimensional (2-D)



Objects completely within a flat surface; objects with length and width, but no thickness.





The point at which the rays or line segments of an angle, sides of a polygon, or the ends of a polyhedron meet.



vertical

A line that goes up and down.

